

Imaging and Color

<p><b>Color Science</b></p>	<p><b>Image Formats, I/O, and Processing Libraries</b></p>	<p><b>Display and Review</b></p>	<p><b>Interactive Compositing and Painting</b></p>
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[l.aswf.io](http://l.aswf.io)

This landscape is intended as a map to explore open source projects within the animation and visual effects industry, and also shows the member companies of the Academy Software Foundation.

Assets and Workflow

<p><b>Scenes and Geometry</b></p>	<p><b>Timelines and Animation</b></p>	<p><b>Pipelines and Frameworks</b></p>	<p><b>Software Foundation and System Administration</b></p>
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ASWF Member Company

<p><b>Premier</b></p>	<p><b>General</b></p>	<p><b>Associate</b></p>
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Rendering and Queuing

<p><b>Rendering, Lighting, and Lookdev</b></p>	<p><b>Queueing and Render Management</b></p>
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<p><b>Math and Simulation</b></p>	<p><b>File Formats and Interchange</b></p>	<p><b>Simulation Math Foundations</b></p>
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